## Graded Coalgebras of Monads 1 for Continuous Dynamics

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#### Abstract 7

- We argue for the time-graded coalgebras of probabilistic and non-determinisic monads to be suitable 8 coalgebraic continuous-time dynamical systems. q
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#### 1 Graded Coalgebras of Graded Monads 13

- Coalgebras are portrayed as machines with a button and a display: each time we press the 14 button, the machine displays a value [3, 7]. This picture is discrete: the button is a morphism, 15  $\alpha \colon X \to F(X)$ , and pressing it multiple times induces a map  $X \to F^n(X)$ . Grading refines 16
- this picture; and graded coalgebras,  $\alpha_t \colon X \to F_t(X)$ , buy us analog buttons we can modulate. 17

▶ **Definition 1** (Graded monad [9, 6, 1]). A graded monad  $\Theta$  in a category  $\mathbb{C}$ , graded 18 on a monoid  $(T, \cdot, e)$ , is a family of endofunctors  $\Theta_t \colon \mathbb{C} \to \mathbb{C}$  together with a family of 19 transformations,  $\mu_X^{s,t} : \Theta_s(\Theta_t(X)) \to \Theta_{s,t}(X)$ ; and a natural transformation  $\eta_X : X \to \Theta_e(X)$ ; 20 making the following diagrams commute. 21

▶ Definition 2 (Graded coalgebra). A graded coalgebra for a graded monad  $\Theta$  is a carrier object, X, together with a family of morphisms  $\alpha_t \colon X \to \Theta_t(X)$  indexed over the monoid  $(T, \cdot, e)$ , and making the following diagrams commute. 25

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$$\begin{array}{cccc} X & \xrightarrow{\alpha_s} & \Theta_s X & X & \xrightarrow{\alpha_e} & \Theta_e X \\ & & & & \downarrow \\ \alpha_{s \cdot t} & & & \downarrow \\ & \Theta_{s \cdot t} X & \overleftarrow{\mu_{s,t}} & \Theta_s \Theta_t X & & \Theta_e X \end{array}$$

A coalgebra morphism  $f: (X, \alpha) \to (Y, \beta)$  must be such that  $\alpha_t \circ f = f \circ \beta_t$  for each  $t \in T$ . 27

**Example 3** (The splitting interval as a list coalgebra, c.f. [8]). Lists form an  $(\mathbb{N}, \cdot, 1)$ -graded monad on Set with functors  $\operatorname{List}_n(X) = X^n$  and multiplications  $\mu_X^{m,n} \colon (X^n)^m \to X^{m \cdot n}$ given by flattening a list of lists. The set of closed intervals,  $Int = \{[x, y] \mid x, y \in \mathbb{R}\}$ , is a graded coalgebra for the graded list monad. Its coalgebra morphisms,  $\alpha_n \colon \text{Int} \to \text{List}_n(\text{Int})$ , map an interval [x, y] to the list of intervals obtained by splitting it into n equal parts:

$$\alpha_n([x,y]) = ([z_0, z_1], [z_1, z_2], \dots, [z_{n-1}, z_n]), \text{ for } z_k = x + k \cdot \frac{y - x}{n}$$



Leibniz International Proceedings in Informatics Schloss Dagstuhl - Leibniz-Zentrum für Informatik, Dagstuhl Publishing, Germany **Proposition 4** (Coalgebras of free monads). Coalgebras for an endofunctor are  $(\mathbb{N}, +, 0)$ -

<sup>29</sup> graded coalgebras for the  $(\mathbb{N}, +, 0)$ -graded monad  $F^{\circ n}$  given by n-fold composition of the <sup>30</sup> functor.

## **2** Continuous-Time Dynamics

Graded coalgebras for a trivially graded monad coincide with Lawvere dynamical systems [5]: monoid homomorphisms from a monoid of grades,  $(M, \cdot, e)$ , to the monoid of endomorphisms in the Kleisli category,  $\mathbb{C}(X; \Theta(X))$ .

**Example 5** (Brownian motion). The family of morphims  $\beta_s: X \to D(X)$  defining Brownian motion,  $\beta_s(x) = \text{Normal}(x; s)$ , form a trivially graded coalgebra for the Giry monad [2] over standard Borel spaces. The coalgebra axioms say that  $y \sim \text{Normal}(x; s)$  and  $z \sim \text{Normal}(y; t)$ imply that  $z \sim \text{Normal}(x; s + t)$ ; and that  $y \sim \text{Normal}(x; 0)$  implies y = x.

Regarding Lawvere dynamical systems as coalgebras enables more complex examples: let us translate from a family of non-deterministic snapshots,  $\alpha_t(x) \in \mathcal{P}(X)$ , to the set of possible paths that explain them.

We fix a monoid representing time  $(T, \cdot, e)$ , and an abelian group (S, +, -, 0) representing a space; say,  $\mathbb{R}^+$  for time and  $\mathbb{R}^2$  for space. We consider the set of paths  $(T \Rightarrow_0 S)$ : functions from time to space,  $f: T \to S$  starting at zero, f(e) = 0. In the same way that, in the discrete case, a coalgebra map translates from non-deterministic machines to stream traces, the coalgebra map in Proposition 7 can translate from continuous-time transitions to paths.

<sup>47</sup> ► Proposition 6 (Coalgebra of paths). The family of functions  $\beta_s$ :  $(T \Rightarrow_0 S) \rightarrow (T \Rightarrow_0 S) \times S$ <sup>48</sup> defined by  $\beta_t(p) = (p(t \cdot \bullet) - p(t), p(t))$  is a T-graded functional coalgebra of the S-writer <sup>49</sup> monad.

▶ **Proposition 7** (Possible paths). Let  $\alpha_t : X \to X \times S$  be a *T*-graded relational coalgebra of the *S*-writer monad. The following relation,  $\gamma : X \to (T \Rightarrow_0 S)$ , defined by those paths that have a trace,  $x_\bullet : T \to X$ , witnessing its plausibility, is a coalgebra map:

 $\gamma(x) = \{ p \in (T \Rightarrow_0 S) \mid \exists x_{\bullet} \colon T \to S.(x_0 = x) \land \forall s, t.(x_{t \cdot s}, p(t \cdot s) - p(t)) \in \alpha_s(x_t) \}.$ 

This relation maps each  $x \in X$  to the set of possible paths starting from that X. This is a continuous-time analogue to computing the set of traces for a non-deterministic machine.

# <sup>52</sup> **3** Early Idea: Stochastic Continuous Dynamics

<sup>53</sup> Carefully setting up graded coalgebras allows continuous-time transitions. Apart from <sup>54</sup> explicitly computing final coalgebras, two important challenges remain. Firstly, we want <sup>55</sup> to force systems to depend continuously on time: this can be achieved by enriching in an <sup>56</sup> appropriate category of topological spaces, as it is done for Lawvere dynamical systems. <sup>57</sup> A Top-enriched graded coalgebra for a Top-monad  $\Theta$  consists of a *continuous* function <sup>58</sup>  $\alpha: T \to C(X, \Theta(X))$  compatible with the monad structure.

Secondly, while memoryful non-deterministic systems do not require much structure, memoryful stochastic systems seem to rely on two features particular to probabilistic programming: stochastic memoization [4] and exact observations [10]. We conjecture coalgebra may help clarifying the categorical semantics of these constructs. 64

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