## OPTIC EMBEDS INTO THE INT CONSTRUCTION

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On this note we use Riley's definition of **Optic** [Ril18, definition 2.0.1]. Let  $\mathcal{C}$  be a symmetric monoidal category, an optic  $\binom{X}{S} \to \binom{Y}{R}$  is given by an element of the set

$$\int^{M\in\mathcal{C}} \mathcal{C}(X,M\otimes Y)\times\mathcal{C}(M\otimes R,S)$$

whose elements are pairs of morphisms  $\langle l \mid r \rangle$  for  $l: X \to M \otimes Y$  and  $r: M \otimes R \to S$ quotiented by the equivalence relation generated by  $\langle (f \otimes Y) \circ l \mid r \rangle \sim \langle l \mid r \circ (f \otimes R) \rangle$  for any  $f: M \to N$ .

**Proposition 1.** Let C be a symmetric traced category [Sel10, §5.7]. There is a strict monoidal functor  $-^*: \operatorname{Optic}(C) \to \operatorname{Int}(C)$ , which is the identity on objects and takes an optic  $\lambda: {X \choose S} \to {Y \choose R}$  given by  $\langle \lambda_l \mid \lambda_r \rangle$  to



where this morphism is well-defined because it is dinatural on the residual of the optic.

*Proof.* The identity morphism  $\binom{X}{S} \to \binom{X}{S}$  of  $\mathbf{Optic}(\mathcal{C})$  is sent to



which is equal to the identity on  $X \times S$ . This is the identity morphism  $\binom{X}{S} \to \binom{X}{S}$  of  $\operatorname{Int}(\mathcal{C})$ .

Next, consider morphisms  $\lambda \colon {\binom{X}{S}} \to {\binom{Y}{R}}$  and  $\mu \colon {\binom{Y}{R}} \to {\binom{Z}{Q}}$  in **Optic**( $\mathcal{C}$ ). If we compose them in **Int**( $\mathcal{C}$ ) we obtain the morphism  $\mu^* \circ \lambda^*$  with string diagram



Using the symmetric traced structure of C, we can transform this into the morphism  $(\mu \circ \lambda)^*$  with the following manipulations of the string diagram, which yield the equality of

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the two morphisms via the coherence theorem for traced symmetric monoidal categories [Sel10, theorem 5.22].



Finally, it can be seen that the functor is strict monoidal.

The embedding in Proposition 1 particularizes to the embedding by Hedges [Hed19] for the case of traced cartesian categories. In that case, the first component of the optic can always be written as the comultiplication of the cartesian structure.

## References

- [Hed19] Jules Hedges. The game semantics of game theory. CoRR, abs/1904.11287, 2019.
- [Ril18] Mitchell Riley. Categories of optics. arXiv preprint arXiv:1809.00738, 2018.
- [Sel10] Peter Selinger. A survey of graphical languages for monoidal categories. In New structures for physics, pages 289–355. Springer, 2010.