

NOTES ON "COMPOSITIONAL MARKOV"

MARIO ROMÁN

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ACT ADJOINT SCHOOL '22

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PART 1 : WEIGHTED AUTOMATA

WEIGHTED AUTOMATA

DEFINITION. A **weighted automaton** $(Q, \gamma_0, \delta_0, \tau_0) \in \text{AUT}(A \times B)$ with parallel interfaces A, B and sequential interfaces X, Y is

- a set of states Q , with
- marked states $\gamma_0: X \rightarrow Q$ and $\delta_0: Y \rightarrow Q$, and
- a transition function $\tau_0: Q \times Q \times A \times B \rightarrow \mathbb{R}^+$.

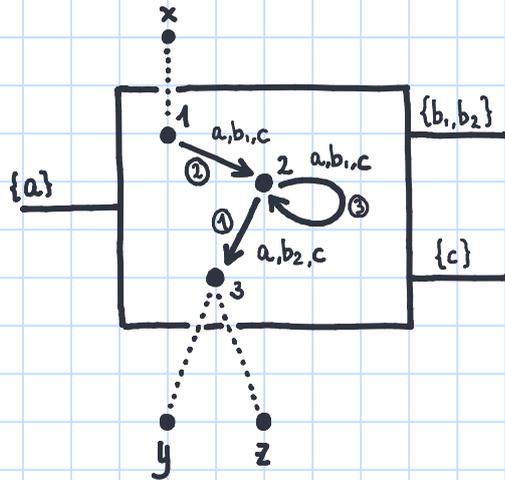
The value of $\tau_0(q_1, q_2, a, b)$ is

the weight of a transition from q_1 to q_2 producing signals a and b .

The signals A, B are used to "sync" automata, the X, Y marked states are used to "glue" automata.

WEIGHTED AUTOMATA

Drawing weighted automata



- with states $Q = \{1, 2, 3\}$,
- marked states $\{1\}$ and $\{3\}$ by $X = \{x\}$ and $Y = \{y, z\}$,
- signals $A = \{a\}$, $B = \{b_1, b_2\}$ and $C = \{c\}$,
- transitions

$$\begin{array}{c|ccc} & \text{to} & 1 & 2 & 3 \\ \text{from} & & & & \\ 1 & & 0 & 2 & 0 \\ 2 & & 0 & 3 & 0 \\ 3 & & 0 & 0 & 0 \end{array}$$

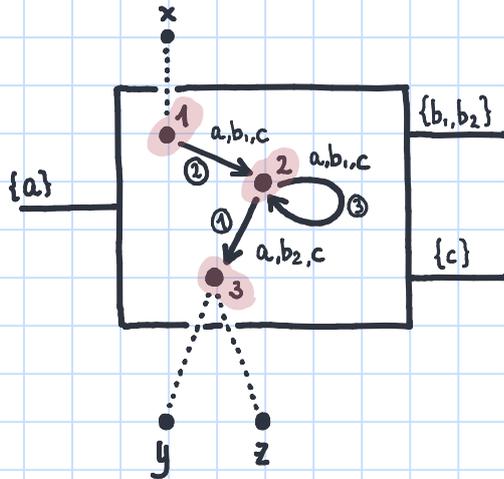
with a, b_1, c

$$\begin{array}{c|ccc} & \text{to} & 1 & 2 & 3 \\ \text{from} & & & & \\ 1 & & 0 & 0 & 0 \\ 2 & & 0 & 0 & 1 \\ 3 & & 0 & 0 & 0 \end{array}$$

with a, b_2, c

WEIGHTED AUTOMATA

Drawing weighted automata



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- transitions

from \ to	1	2	3
1	0	2	0
2	0	3	0
3	0	0	0

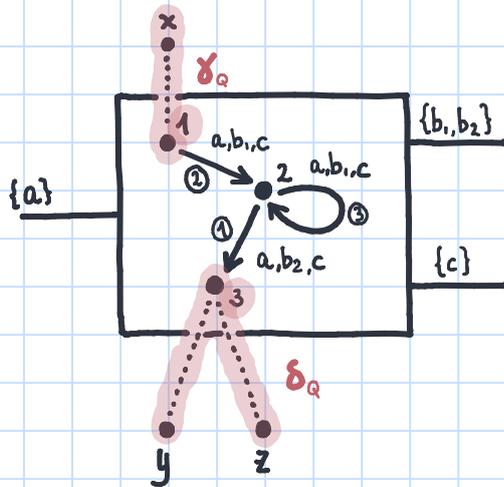
with a, b, c

from \ to	1	2	3
1	0	0	0
2	0	0	1
3	0	0	0

with a, b, c

WEIGHTED AUTOMATA

Drawing weighted automata



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- transitions

$$\begin{array}{c} \text{from} \backslash \text{to} \\ \begin{array}{c} 1 \\ 2 \\ 3 \end{array} \begin{array}{ccc} 1 & 2 & 3 \\ \left(\begin{array}{ccc} 0 & 2 & 0 \\ 0 & 3 & 0 \\ 0 & 0 & 0 \end{array} \right) \end{array} \end{array}$$

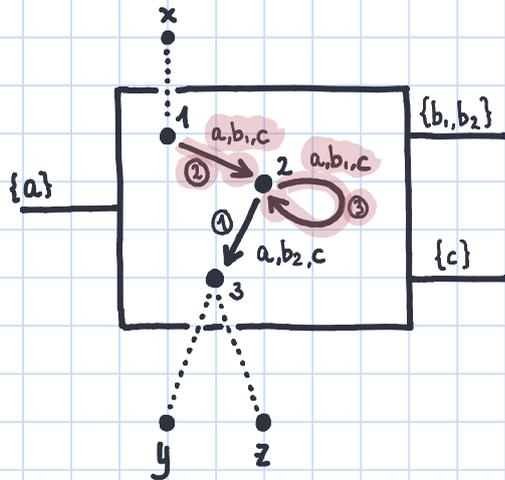
with a, b, c

$$\begin{array}{c} \text{from} \backslash \text{to} \\ \begin{array}{c} 1 \\ 2 \\ 3 \end{array} \begin{array}{ccc} 1 & 2 & 3 \\ \left(\begin{array}{ccc} 0 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{array} \right) \end{array} \end{array}$$

with a, b, c

WEIGHTED AUTOMATA

Drawing weighted automata



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$$\begin{array}{c|ccc} & \text{to} & 1 & 2 & 3 \\ \text{from} & 1 & \begin{pmatrix} 0 & 2 & 0 \end{pmatrix} \\ & 2 & \begin{pmatrix} 0 & 3 & 0 \end{pmatrix} \\ & 3 & \begin{pmatrix} 0 & 0 & 0 \end{pmatrix} \end{array}$$

with a, b, c

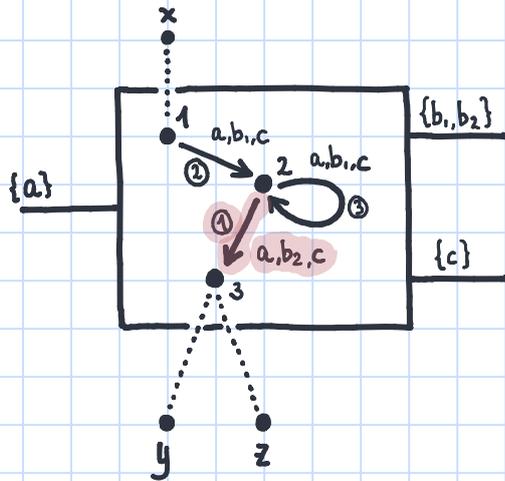
$$\begin{array}{c|ccc} & \text{to} & 1 & 2 & 3 \\ \text{from} & 1 & \begin{pmatrix} 0 & 0 & 0 \end{pmatrix} \\ & 2 & \begin{pmatrix} 0 & 0 & 1 \end{pmatrix} \\ & 3 & \begin{pmatrix} 0 & 0 & 0 \end{pmatrix} \end{array}$$

with a, b_2, c

$\tau(a, b, c, \dots)$

WEIGHTED AUTOMATA

Drawing weighted automata



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- transitions

from \ to	1	2	3
1	0	2	0
2	0	3	0
3	0	0	0

with a, b, c

from \ to	1	2	3
1	0	0	0
2	0	0	1
3	0	0	0

with a, b_2, c

$\tau(a, b_2, c, \cdot, \cdot)$

PART 2 : COMPOSING AUTOMATA

IN PARALLEL

PRODUCT

The product of

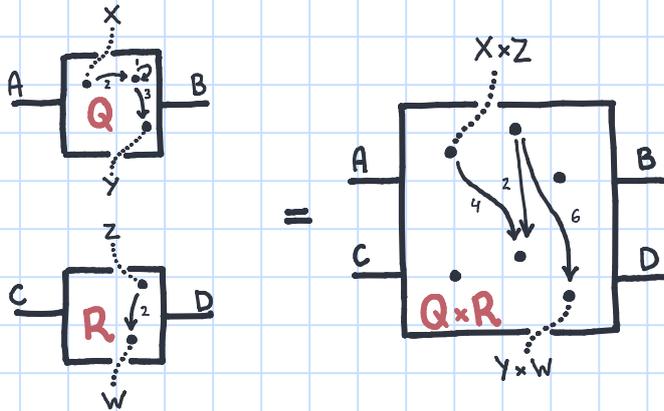
$$Q = (S_Q, \gamma_Q, \delta_Q, \tau_Q) : \text{AUT}(A \times Y \ B)$$

$$\text{and } R = (S_R, \gamma_R, \delta_R, \tau_R) : \text{AUT}(C \times W \ D)$$

is the automaton

$$Q \times R = (S_Q \times S_R, \gamma_Q \times \gamma_R, \delta_Q \times \delta_R, \tau_Q \cdot \tau_R) : \text{AUT}(A \times C \times Y \times W \ B \times D),$$

$$\tau_Q \cdot \tau_R(a, b, c, d, q_1, q_2, r_1, r_2) = \tau_Q(a, b, q_1, q_2) \cdot \tau_R(c, d, r_1, r_2).$$



PARALLEL

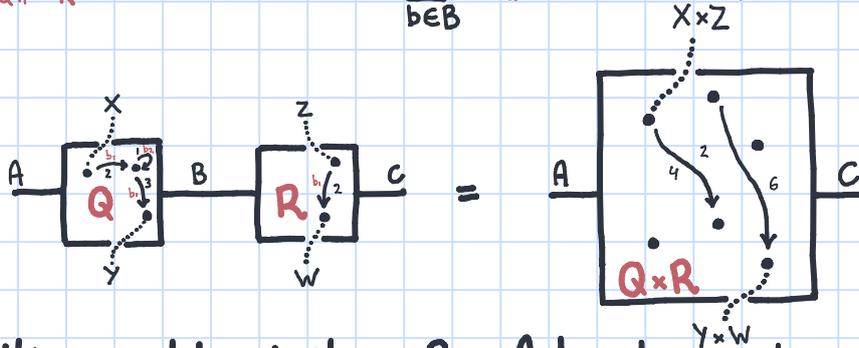
The parallel communicating composition of

$$Q = (S_Q, \gamma_Q, \delta_Q, \tau_Q) : \text{AUT}(A \overset{X}{\underset{Y}{\rightleftharpoons}} B) \quad \text{and} \quad R = (S_R, \gamma_R, \delta_R, \tau_R) : \text{AUT}(B \overset{Z}{\underset{W}{\rightleftharpoons}} C)$$

is the automaton

$$Q \parallel R = (S_Q \times S_R, \gamma_Q \times \gamma_R, \delta_Q \times \delta_R, \tau_Q \parallel \tau_R) : \text{AUT}(A \overset{X \times Z}{\underset{Y \times W}{\rightleftharpoons}} C),$$

$$\tau_Q \parallel \tau_R(a, c, q_1, q_2, r_1, r_2) = \sum_{b \in B} \tau_Q(a, b, q_1, q_2) \cdot \tau_R(b, c, r_1, r_2).$$

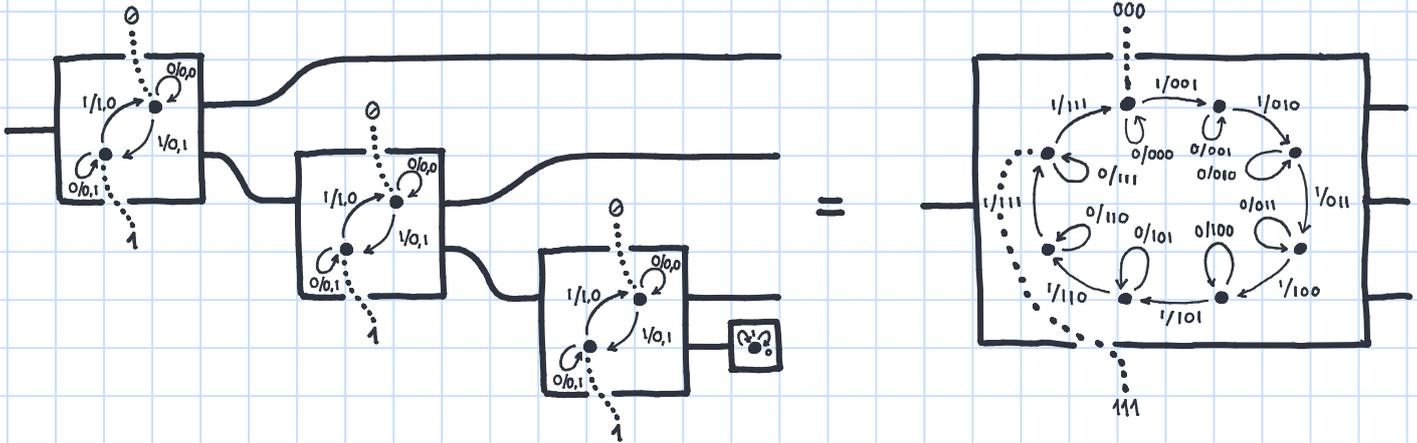


Transitions need to coincide on B. Automata synchronization.

PARALLEL MONOIDAL CATEGORY

The category PARAUT has sets as objects and automata $\text{AUT}(A^X \times B^Y)$ for some X, Y as morphisms $A \rightarrow B$. It uses parallel-communicating composition, and the product makes it a symmetric monoidal category.

EXAMPLE: 3-bit binary counter.



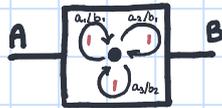
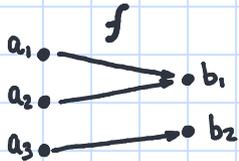
CREATING AUTOMATA

Any function $f: A \rightarrow B$ can be lifted to automata $f_*: \text{AUT}(A \circ B)$ and $f^*: \text{AUT}(B \circ A)$

$f_* = (1, \phi, \phi, \tau_f)$, where $\tau_f(a, f(a), *, *) = 1$, and 0 otherwise

$f^* = (1, \phi, \phi, \tau^f)$, where $\tau^f(f(a), a, *, *) = 1$, and 0 otherwise

with a single state, no marked states and f -labelled transitions.



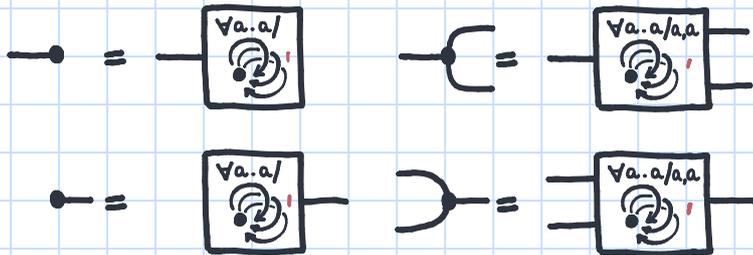
These are stateless signal transformers, $a \mapsto f(a)$.

PROPOSITION. These liftings determine strong monoidal functors

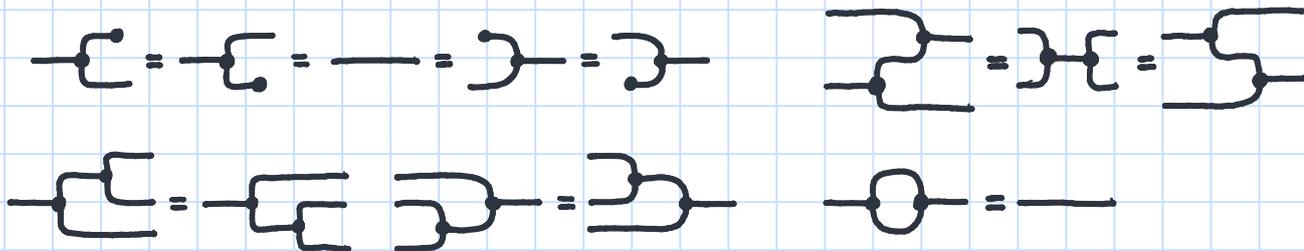
$$(\text{SET}, x) \rightarrow (\text{PARAUT}, x), \quad (\text{SET}^{\text{op}}, x) \rightarrow (\text{PARAUT}, x).$$

PARALLEL MONOIDAL CATEGORY

We use dots for copying/discarding signals.



These form a special Frobenius monoid: "only connectivity matters".



PART 3 : COMPOSING AUTOMATA

SEQUENTIALLY

SUM

The sequential composition of

$$Q = (S_Q, \gamma_Q, \delta_Q, \tau_Q) : \text{AUT}(A \times B) \quad \text{and} \quad R = (S_R, \gamma_R, \delta_R, \tau_R) : \text{AUT}(C \times D)$$

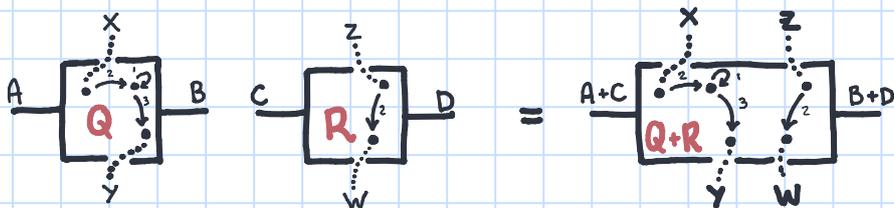
is the automaton

$$Q+R = (S_Q + S_R, \gamma_Q + \gamma_R, \delta_Q + \delta_R, \tau_Q \vee \tau_R) : \text{AUT}(A+C \times B+D)$$

$$\tau_Q \vee \tau_R(a_A, b_B, q_{1Q}, q_{2Q}) = \tau_Q(a, b, q_1, q_2)$$

$$\tau_Q \vee \tau_R(c_C, d_D, r_{1R}, r_{2R}) = \tau_R(c, d, r_1, r_2)$$

$$\tau_Q \vee \tau_R(\cdot, \cdot, \cdot, \cdot) = \emptyset, \text{ otherwise.}$$



SEQUENTIAL

The sequential communicating composition of

$$Q = (S_Q, \gamma_Q, \delta_Q, \tau_Q) : \text{AUT}(A \overset{X}{\underset{Z}{\rightleftharpoons}} B) \quad \text{and} \quad R = (S_R, \gamma_R, \delta_R, \tau_R) : \text{AUT}(C \overset{Y}{\underset{Z}{\rightleftharpoons}} D)$$

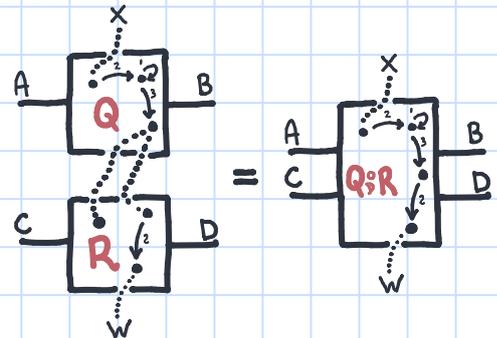
is the automaton

$$Q \circ R = (S_{Q \circ R}, \gamma_{Q \circ R}, \delta_{Q \circ R}, \tau_{Q \circ R}) : \text{AUT}(A + C \overset{X}{\underset{Z}{\rightleftharpoons}} B + D),$$

$$\tau_{Q \circ R}(a_A, b_B, q_1, q_2) = \sum_{\delta_Q(s_1)=q_1} \sum_{\delta_Q(s_2)=q_2} \tau_Q(a_A, b_B, s_1, s_2),$$

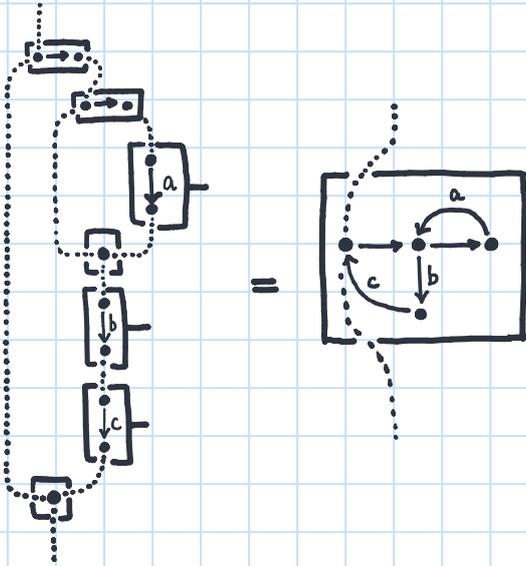
$$\tau_{Q \circ R}(c_C, d_D, r_1, r_2) = \sum_{\gamma_R(t_1)=r_1} \sum_{\gamma_R(t_2)=r_2} \tau_R(c_C, d_D, t_1, t_2).$$

$$\tau_{Q \circ R}(\cdot, \cdot, \cdot, \cdot) = \emptyset, \text{ otherwise.}$$



SEQUENTIAL MONOIDAL CATEGORY

The category SEQAUT has sets as objects and automata $\text{AUT}(A \times B)$ for some A, B as morphisms $X \rightarrow Y$. It uses sequential-communicating composition, and the sum makes it a symmetric monoidal category.



EXAMPLE: Regex $(a^*bc)^*$
Some sequences of a , always ended by (bc) .

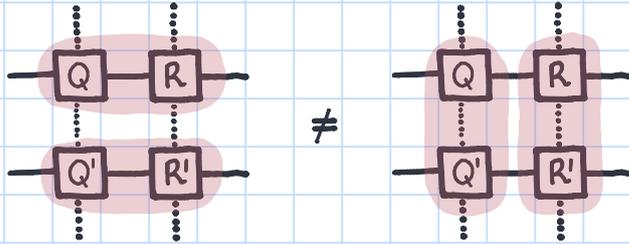
EXTRA



INTERCATEGORIES

- A double category of automata?

Parallel/sequential composition do not satisfy the interchange law.



Grandis & Parè use these as an example of an *intercategory*.

REFERENCES



Albasini, Sabadini, Walkers. The Compositional Construction of Markov Processes.